

Activity: Who uses digital things?

This activity allows children to identify who they know that uses digital things. The aim is to support their understanding that people choose to use digital things for different reasons. This also allows educators to talk about safety and acting appropriately with digital objects.

Readiness

Children are ready for this activity when they can talk about choices they, and other people, make – why does Mum use a phone, why do they watch a particular TV show, etc. If children are having difficulty with this activity, you can have conversations about the digital things they see their family using and the choices they make:

“What does your family watch/do on screens at home?” “What do you like about it?”

Other Playing IT Safe activities to further explore who uses digital things include:

- My favourite things
- Playing games on digital things

Description

Using the Playing IT Safe printables, you are able to create a matching game by taking a page of digital things and a page of different people and putting them in different bowls on a table.

Place the images on a table, with glue and colouring materials and have children identify a person and then what digital thing they use.

For young children, you will need to sit with them and guide this activity. Allow the child to name the person they find. It doesn't matter if it matches the person directly. If it is a young man and they say it is grandma – that is fine – have them glue that and decorate the page and then have them look through the different digital things and choose which digital thing that person may use.

You can ask them questions that are listed in the prompt question page, as the child sticks the digital thing with their person.



Resources required

- Playing IT Safe printables
- Paper and Glue
- Pencils/crayons

Modelled play

You may need to offer support to the child by:

- Sitting with them and demonstrating how the activity works.
- Asking questions about digital things.

Prompts

- How does that person use that digital thing?
- Why do they use that digital thing?
- Do they let anyone else use that digital thing?
- What do you think they do with that digital thing?

Learning statement

<Name of child> is able to identify different people in their lives and whether or not they use digital things. They are able to describe their understanding of why and how these people use the identified digital things. This means the child is able to recognise that different people in their lives use different digital things for different reasons.

Alignment

Outcome 1: Children have a strong sense of identity

Children learn to interact in relation to others with care, empathy and respect. This is evident when:

- Children identify the role of people in their lives and how they use technology and support children to use technology in appropriate ways.

Outcome 2: Children are connected with and contribute to their world

Children develop a sense of belonging to groups and communities and an understanding of the reciprocal rights and responsibilities necessary for active community participation. This is evident when children:

- Understand that different people will use digital things at different times and for different reasons.
- Communicate and demonstrate an understanding that they are a part of a world that shares and communicates using digital things.
- Demonstrate an ability to share and respect others' use of digital things.

